

EA Theory Notes

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November 16, 2020

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- The *order* of schema S (denoted by $o(S)$) is the number of *fixed* positions (non-*don't care* positions) in S ($= m - r$)
- The *defining length* of schema S (denoted by $\delta(S)$) is the distance between the first and the last fixed string positions (i.e., the number of crossover points); it defines the compactness of information contained in a schema

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- Selection chance for average string matched by schema S : $eval(S, t)/F(t)$

- Combining the above we get:

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- If schema S remains above average by $\epsilon\%$, in other words $\text{eval}(S, t) = (1 + \epsilon) \cdot \overline{F(t)}$, then we can make the following derivation of the geometric progression equation:

$$\begin{aligned} E[\xi(S, t + 1)] &= \xi(S, t) \cdot (1 + \epsilon) \cdot \overline{F(t)} / \overline{F(t)} \\ &= \xi(S, t) \cdot (1 + \epsilon) \\ &= \xi(S, t - 1) \cdot (1 + \epsilon)^2 \\ &= \xi(S, t - i) \cdot (1 + \epsilon)^{i+1} \\ &= \xi(S, 0) \cdot (1 + \epsilon)^{t+1} \end{aligned} \quad (4)$$

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$$E[\xi(S, t + 1)] \geq \xi(S, t) \cdot \frac{eval(S, t)}{F(t)} \left[1 - p_c \cdot \frac{\delta(S)}{m - 1} \right] \quad (7)$$

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- Consequence: the manner in which we encode a problem is critical for the performance of a GA - it should satisfy the idea of short building blocks

Example Exam Question

Given the following bit strings v_1 through v_5 and scheme S

$v_1 = (01101110101001)$ fitness(v_1) = 0.8

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$$\text{Average pop fitness: } \frac{0.8+0.1+1.0+1.2+1.9}{5} = 1.0$$

Decrease, because fitness of S is equal to the average pop fitness and S has a high-order and defining length so large destruction chance.